

Lesson Plan Session: 2023-24 (ODD Semester)

Name of the Assistant Professor- Ritu Narwal Subject- Computer Science

Month	BCA (1st Sem) B23-CAP-102, Foundation of Computer Science.	BCA 3 rd Sem BCA-234, Software Engineering	BCA 5 th Sem BCA-356, Multimedia Tools.
July	Computer Fundamentals: Evolution of Computers through generations, Characteristics of Computers, Strengths and Limitations of Computers, Classification of Computers, Functional Components of a Computer System, Applications of computers in Various Fields. Types of Software: System software, Application software, Utility Software, Shareware, Freeware, Firmware, Free Software.	Introduction: Program vs. Software, Software Engineering, Programming paradigms, Software Crisis – problem and causes, Phases in Software development: Requirement Analysis, Software Design, Coding, Testing, Maintenance, Software Development	Multimedia: Basic Concept, Definition, Components & Applications of Multimedia, Hypermedia and Multimedia: Multimedia Hardware and Software: Multimedia Software Tools: Presentation Tools;
August	Memory Systems: Concept of bit, byte, word, nibble, storage locations and addresses, measuring units of storage capacity, access time, concept of memory hierarchy, Primary Memory - RAM, ROM, PROM, EPROM, Secondary Memory - Types of storage devices, Magnetic Tape, Hard Disk, Optical Disk, Flash Memory, I/O Devices: I/O Ports of a Desk Top Computer, Device Controller, Device Driver, Input Devices: classification and use, keyboard, pointing devices - mouse, touch pad and track ball, joystick, magnetic stripes, scanner, digital camera, and microphone Output Devices: speaker, monitor, printers: classification, laser, ink jet, dot-matrix, Plotter.	Process Models: Waterfall, Prototype, Evolutionary and Spiral models, Role of Metrics, Feasibility Study, Software Requirement Analysis and Specifications: SRS, Need for SRS, Characteristics of an SRS, Components of an SRS, Problem Analysis, Information gathering tools, Organizing and structuring information, Requirement specification, validation and Verification.. SCM	Multimedia Authoring: Introduction, Features, Types of Authoring Tools: Card or Page-Based, Icon-Based, Time-Based, Object-Oriented: VRML: History, Features Images: Graphics/Image Data Types, File Formats: Color Models in Images and Video; Video: Introduction, Types of Video Signals: Analog and Digital Video; Analog Video Standards: NTSC, PAL, SECA; Digital Video Standards: Chroma Subsampling, CCIR Standards, HDTV

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September	<p>Introduction to Operating System: Definition, Functions, Features of Operating System. Icon, Folder, File, Start Button, Task Bar, Status Buttons, Folders, Shortcuts, Recycle Bin, Desktop, My Computer, My Documents, Windows Explorer, Control Panel. The Internet: Introduction to networks and internet, history, Internet, Intranet & Extranet, Working of Internet, Modes of Connecting to Internet.</p> <p>Electronic Mail: Introduction, advantages and disadvantages, User Ids, Passwords, e-mail addresses, message components, message composition, mailer features. Browsers and search engines.</p>	<p>Structured Analysis and Tools: Data Flow Diagram, Data Dictionary, Decision table. Decision trees, Structured English, Entity-Relationship diagrams, Cohesion and Coupling, Gantt chart, PERT Chart, Software Maintenance: Type of maintenance, Management of Maintenance, Maintenance Process, maintenance characteristics.</p>	<p>Digital Audio: Basic Concepts, Analog vs. Digital Audio, Digitization of Sound: Digital Audio File Formats, MIDI Quantization and Transmission of Audio: Coding of Audio: Pulse Code Modulation: Differential Coding of Audio: Lossless Predictive Coding: DPCM: DM: ADPCM</p>
October	<p>Threats: Physical & non-physical threats, Virus, Worm, Trojan, Spyware, Keyloggers, Rootkits, Adware, Cookies, Phishing, Hacking, Cracking.</p>	<p>Software Project Planning: Cost estimation: COCOMO model, Project scheduling, Staffing and personnel planning, team structure, Software configuration management, Quality assurance plans, Project monitoring plans, Risk Management.</p>	<p>Compression Techniques: Introduction. Types of Data Compression. Run-Length Coding, Variable-Length Coding, Dictionary-Based Coding, Transform Coding. Image and Video Compression</p>
November	<p>Computer Security Fundamentals: Confidentiality, Integrity, Authentication, Non-Repudiation, Security Mechanisms, Security Awareness, Security Policy, anti-virus software & Firewalls, backup & recovery.</p>	<p>Software testing strategies: unit testing, integration testing, Validation testing, System testing, Alpha and Beta testing.</p>	<p>Techniques: JPEG Standard for Image Compression: JPEG Mode, Video Compression Techniques: H.261, H.263, MPEG</p>

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Subject/Month	July	August	September	October	November
B.A 3rd Sem Comp. Sci. PAPER-I: Data Structure	Introduction: Elementary data organization. Data Structure definition, Data type vs. data structure, Categories of data structures, Data structure operations, Applications of data structures, Algorithms complexity and time-space tradeoff, Big-O notation. Strings: Introduction, strings, String operations, Pattern matching	Algorithms. Arrays: Introduction, Linear arrays, Representation of linear array in memory, Traversal, Insertions, Deletion in an array, Multidimensional arrays, Parallel arrays, Sparse matrix. Linked List: Introduction, Array vs. linked list. Representation of linked lists in memory. Traversal, Insertion, Deletion, Searching in a linked list, Header linked list, Circular linked list, Two-way linked list, Garbage collection, Applications of linked lists. Algorithm of insertion/ deletion in SL.	Stack: primitive operation on stack, algorithms for push and pop. Representation of Stack as Linked List and array, Stacks applications: polish notation, recursion. Introduction to Primitive Queues, Operations on the Queues, Circular queue, Priority queue, Representation of Queues as Linked List and array, Applications of queue. Algorithm on insertion and deletion in simple queue and circular queue.	Trees - Basic Terminology, representation, Binary Trees, Representations using Tree Array & Linked List. Basic operation on Binary tree, Traversal of binary trees: - In order, Preorder & post order. Applications of Binary tree. Algorithm of tree traversal with and without recursion.	Introduction to graphs. Definition. Terminology. Directed, Undirected & Weighted graph. Representation of graphs.

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